Playtesting Questionnaire

Age:

Gender:

What was your first impression when playing?

Was your objective clear?

Did you understand how to play?

Did you feel like you were at all in control of the outcome of the game?

What caused you to stop playing at the moment you did?

What aspects of the game did you enjoy?

What aspects of the game did you not enjoy?

Were there any elements on screen that you didn’t understand?

Bugs: